Kahoot - Site Evaluation by Blanca Osorio-Castillo

Kahoot is a free student-response tool for all platforms to administer quizzes, discussions or surveys. It is a fun game based classroom response system played by the whole class in real time. Questions are projected on a shared screen, while an unlimited number of players answer the questions with their smartphone, tablet or computer; creating a social, fun and game-like environment.

Cost and Access

Kahoot! is free resource, and it is accessible on any device with a web browser! Kahoot! has been played with <u>over 4000 players at one time</u>! However, kahoots of this magnitude require excellent bandwidth.

It is now played by over 50 million people[in 180 countries, and designed to be accessible to classrooms and other learning environments worldwide. Kahoots learning games can be created by anyone, for any subject and for learners of any age

Designer

Kahoot was launched in August 2013 in Norway. The Kahoot platform and brand was developed by a research team who gathered information in user-centred design, and behavior design and play.The technology platform itself was based on research conducted at the Norwegian University of Science and Technology (NTNU); where many different approaches were considered, tested and measured for impact in terms of student engagement and learning value.

Privacy and Terms of Use

While Kahoot is not a social media tool, there is a social element that provides fun learning experiences in educational systems, businesses, as well as in social settings, such as birthday parties, weddings, and larger events.

Kahoot does not collect any personal information from a person who merely plays a Kahoot. When signing up for a free account, children under 16 don't have access for searching or making public kahoots, although they can make private ones.

According to Kahoot's privacy policy, the personal information collected when creating an account is used to respond inquiries, send newsletters, allow participation in sweepstakes, share Kahoots, and for their own business purposes, such as data analysis, fraud monitoring and prevention, or developing new products. Their policy also describes how personal information of adults may be disclosed, other information they may collect, third party services, and information on how users can access, change or suppress personal information.

Ease of Use

Kahoot's interface is user friendly. Once you go to getkahoot.com, you have the option to create or play a kahoot. The "create" option will direct you to signing in or getting a new free account; while the "play" option will ask you to type a pin for a specific kahoot.

Either way, by creating a kahoot, or by playing one, this tool is very easy to navigate.

There are many tutorials you can access, as well as support for specific questions. The frequently asked questions (FAQ) is a great resource to find answers when using this tool.

Accessibility and Impact on Student Learning

Kahoot's Inclusion and Accessibility Policy explains their diversity and inclusion principles, and their goal to be compliant with the Web Content Accessibility Guidelines (WCAG) in being perceivable, operable, and understandable by all users including those using assistive technologies.

Kahoot allows users to insert media such as images or videos, kahoots can be created in different languages; and the variety of learning modalities that Kahoot addresses reflects many of the Universal Design for Learning (UDL) Guidelines.

Workflow

Once you create a Kahoot, everyone can play it by going to kahoot.it and typing the specific Kahoot game pin.

Based on whether your kahoot is public or private, there are different ways you can share your content. A private kahoot can be shared with another Kahoot user by typing the user's name and then selecting the "Share" button. A public kahoot can be shared publicly on social media, forums, email or by sharing a link.

Data can be downloaded by teachers (or student creators) and viewed in Excel, saved to your Google Drive or shared by sending a link.

Results allow you to see every student (nickname) and the answer they chose on each question. There are some basic statistics calculated, like total correct answers and score. Besides a general overview, there are also spreadsheets for the feedback given at the end of the kahoot, as well as for each question.

Kahoot is definitely a great resource to Create, play and share fun learning games for any subject, for all ages, for free!